Club Competitions - Guidelines for games.

The top named player(s) in a match are the Challenger(s).

They are responsible for contacting their opponent and arranging the match. Ideally the date should be agreed harmoniously but sometimes this becomes a challenge due to players other commitments. If this is the case, then the Challenger should offer their opponent 3 different dates. One of these dates must be a weekend. The Challenger may not **insist** on weekday matches commencing earlier than 6pm or commencing later than 6.30pm. If none of these dates are acceptable to the opponent, then the Challenger should refer the matter to Sue Richardson.

The Challenger is responsible for getting the equipment out before the match, and in the case of singles games, finding a marker. They are also responsible for booking a rink. All players should help putting equipment away.

The Challenger should not 'guess' who their next opponent is going to be and should wait until the results of previous games have been made public before making contact.

If a Challenger has not contacted an opponent and there is a week or less until the play-by date, then the Opponent becomes the Challenger. They must then offer two dates to the other player(s) one of which must be a weekend.

There should be no need to have play by dates extended, but if it should happen, please contact Sue Richardson.

Occasionally, bowlers need to withdraw from competitions for personal reasons. If this happens, please notify Sue Richardson. Where it is a pairs or triples match she will endeavour to find a replacement.

Greys and club shirts should be worn for competitions except the finals which will be played in whites.

Please be supportive to our newer bowlers who may not be familiar with the way competitions are run.